Dear Sir or Madam,

Hi!

I am a sophomore student studying in Vanderbilt University seeking internship as a game designer for World of Warcraft. I have been a gamer all my life and are pursuing a career as a game designer. Thus I am studying as a Comp Science and Studio art double major in college.

I have designed a mobile game last year(published on Chinese app store called Alpaca Village)  and had an internship as a game designer in a Baitianinfo Ltd last summer. I would really want to move on.

I have been a World of Warcraft Player since I was 11 and it has accompanied me for more than 8 years. I started out as a traveler in Azeroth (in the 60th) and never made it to full level since time restriction my parents gave me. Finally, I made it to a level 85 Paladin in the 85th and have played PVP since, occasionally PVE. I drilled hard and finally made the 2v2 arena level over 2200 in 90th. Then I decided to play every class and every specialty just because Azeroth deeply attracted me. I’ve done it in the 90th and played every one of them until their arena level ranked over 2000. It does not matter if someone said that Garrisons put an end to world of Warcraft. I think Azeroth, whether the peaceful Elwynn Forest or the despairing western plaguelands, is an attraction itself. I would take time to ease my mind running across the lands on horseback.

So I would be **really really** excited if I could be an intern in the World of Warcraft game department.  
  
My resume is attached.  
  
Best regards!!  
  
Suyi Diao